

Overloading Functions & Command Line Use in C++

CS 16: Solving Problems with Computers I
Lecture #6

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Announcements

- A reminder about Labs
 - Please make sure you READ the lab description BEFORE going to lab
 - Please make sure you understand the STYLING and REQUIREMENT parts of the lab
 - Please make sure to SIGN IN (or you will be counted as absent)
- Your 1st Midterm Exam is on THURSDAY (10/19)!!!
 - You didn't forget, did you?!

Lecture Outline

- Overloading Functions
- Command-line Arguments
- Midterm Review

MIDTERM #1 IS COMING!

October 19th!

- Material: **Everything** we've done, incl. up to Tue. 10/17
 - Homework, Labs, Lectures, Textbook
- **Thursday, 10/19** in this classroom
- Starts at **2:00pm **SHARP**** (come early)
- Ends at **3:15pm **SHARP****
- **BRING YOUR STUDENT IDs WITH YOU!!!**
- Closed book: no calculators, no phones, no computers
- Only 1 sheet (single-sided) of written notes
 - Must be no bigger than 8.5" x 11"
 - **You have to turn it in with the exam**
- **You will write your answers on the exam sheet itself.**



What's on the Midterm#1?

From the Lectures, including...

- Intro to Computers, Programming, and C++
- Variables and Assignments
- Boolean Expressions (comparison of variables)
- Input and Output on Standard Devices (cout, cin)
- Data Types, Escape Sequences, Formatting Decimal
- Arithmetic Operations and their Priorities
- Boolean Logic Operators
- Flow of Control & Conditional Statements
- Loops: for, while, do-while
- Types of Errors in Programming
- Multiway Branching and the switch command
- Generating Random Numbers
- Functions in C++:
 - pre-defined, user-defined
 - void functions, the main() function
 - call-by-ref vs. call-by-value, overloading
- Command Line Inputs to C++ Programs
- *No numerical conversions for Midterm 1!!!*

A Note on Programming Style

When naming variables, functions, etc...

- **Snake Case:** Using underscore character ('_')
 - Example: `mortgage_amount` `function_fun()`
 - Associated with C, C++ programmers
- **Camel Case:** Using upper-case letters to separate words
 - Example: `MortgageAmount` `FunctionFun()`
 - Associated with Java programmers
- For this class, YOU CAN USE EITHER!

Styling Requirements for Labs
See announcement on Piazza

Not on Piazza yet?
MUST TELL ME ASAP!!!

Overloading Function Names

- C++ **allows more than one definition** for the **same function** name
 - Called “overloading”
 - Very convenient for situations in which the “*same*” function is needed for *different numbers* or *different types* of arguments
- **Overloading a function name:**
providing more than one declaration and definition
using the same function name

Overloading Examples

BIG Pro-Tip:

Do not use the same function name for unrelated functions

```
double average(double n1, double n2)
{
    return ((n1 + n2) / 2);
}
```

```
double average(double n1, double n2, double n3)
{
    return (( n1 + n2 + n3) / 3);
}
```

- Compiler checks the number and types of arguments in the function call *and then decides which function to use automatically!*
- So, with a statement like: **cout << average(10, 20, 30);**
*the compiler knows to use the **second definition***

Overloading Rules in C++

- Overloaded functions
 - Must have *different numbers* of formal parameters, **but must all be the same type**
 - e.g.: `double average(int a, int b)` vs. `double average(int a, int b, int c)`
 - OR
 - They can have the *same number* of parameters, **but must have at least one of them be of a *different type***
 - e.g.: `void print(int a)` vs. `void print(double a)` vs. `void print(char a)`
- You can not overload function declarations that differ *only* by return type.

Overloading a Function Name

Example from
Textbook, Ch. 4

```
//Illustrates overloading the function name ave.
#include <iostream>

double ave(double n1, double n2);
//Returns the average of the two numbers n1 and n2.

double ave(double n1, double n2, double n3);
//Returns the average of the three numbers n1, n2, and n3.

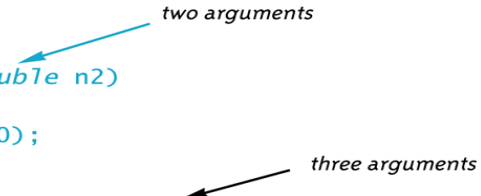
int main()
{
    using namespace std;
    cout << "The average of 2.0, 2.5, and 3.0 is "
          << ave(2.0, 2.5, 3.0) << endl;

    cout << "The average of 4.5 and 5.5 is "
          << ave(4.5, 5.5) << endl;

    return 0;
}

double ave(double n1, double n2)
{
    return ((n1 + n2)/2.0);
}

double ave(double n1, double n2, double n3)
{
    return ((n1 + n2 + n3)/3.0);
}
```



The diagram illustrates function overloading. A blue arrow labeled "two arguments" points to the function signature `double ave(double n1, double n2)`. A black arrow labeled "three arguments" points to the function signature `double ave(double n1, double n2, double n3)`.

Output

```
The average of 2.0, 2.5, and 3.0 is 2.50000
The average of 4.5 and 5.5 is 5.00000
```

Automatic Type Conversion

- C++ will automatically convert types between **int** and **double** in multiple examples
 - E.g. If I divide integers, I get integers: $13/2 = 6$
 - E.g. If I make one of these a double, I get a double: $13/2.0 = 6.5$
- It does the same with overloaded functions, for example, given the definition:

```
double mpg(double miles, double gallons) {  
    return (miles / gallons);  
}
```

what will happen if **mpg** is called in this way?

```
cout << mpg(45, 2) << " miles per gallon";
```

- The values of the arguments will automatically be converted to type **double** (45.0 and 2.0): The answer will be: "22.5 miles per gallon"

Command Line Arguments with C++

- In C++ you can accept **command line arguments**
 - That is, when you execute your code, you can pass input values at the same time
- These are arguments that are passed *into* the program
from the OS command line
- To use command line arguments in your program, you must add **2 special arguments** in the **main()** function
 - Argument #1 is the number of elements that you are passing in: **argc** (reserved name)
 - Argument #2 is a full list of all of the command line arguments: ***argv[]** (reserved name, too)
 - This is an array pointer ... more on those in a later class...

Command Line Arguments with C++

- The main() function should be written as:

```
int main(int argc, char* argv[]) { ... }
```

- In the OS, to execute the program, the command line form should be:

```
$ program_name argument1 argument2 ... argumentn
```

example:

```
$ sum_of_squares 4 5 6
```

Demo!

```
int main ( int argc, char *argv[] )
{
    cout << "There are " << argc << " arguments here:" << endl;

    for (int i = 0; i < argc; i++)
        cout << "argv[" << i << "] is : " << argv[i] << endl;

    return 0;
}
```

argv[n] Is Always a Character Type!

- While **argc** is always an int (it's calculated by the compiler)...
- ...all you get from the command-line is **character arrays**
 - This is a hold-out from the early days of C
 - So, the data type of argument being passed is always an *array of characters* (a.k.a. a *C-string*)
- To treat an argument as **another type** (like a number, for instance), you have to first ***convert it inside your program***
- **<stdlib>** library has pre-defined functions to help!

What If I Want an Argument That's a Number?

- **<cstdlib>** library has pre-defined functions to help!
- Examples: **atoi()**, **atol()**, and **atof()**
Convert a **character array** into **int**, **long**, and **double**, respectively.

Example:

```
#include <iostream>
#include <cstdlib>
using namespace std;

int main(int argc, char *argv[]) {
    for(int i = 1; i < argc; i++)
        cout << atoi(argv[i]) << endl;
    return 0; }
```

Midterm Review

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Midterm Prep

1. Lecture slides
2. Homework problems
3. Lab programs
4. Book chapters 1 thru 5*

**check the lecture slides (from lectures 1 thru 6) with it!!*

Sample Question

Multiple Choice

Complete the following C++ code that is supposed to print the numbers 2, 3, 4, 5, 6:

```
int c = 0;
while (_____) {
    cout << c+2 << " ";
    c++; }
```

- A. $c < 7$
- B. $c > 5$
- C. $(c + 2) < 6$
- D. $(c + 2) \neq 6$
- E. $c < 5$

Sample Question

Multiple Choice

What is the exact output of this C++ code?

```
int prod(1);  
for (int m = 1; m < 7; m+=2) prod *= m;  
cout << "Total product is: " << prod << endl;
```

- A. Total product is: 720
- B. Total product is: 105
- C. Total product is: 48
- D. Total product is: 15
- E. Total product is: 1

Sample Question

Multiple Choice

Assuming precision is set to 1, the command **cout << static_cast<double>(5/2)** returns _____ to the display:

- A. 5.0
- B. 5.2
- C. 2.0
- D. 2 ½
- E. 2.5

Sample Question

Multiple Choice

If a command line is used as follows ('\$' is the command prompt):

```
$ myProgram 6 0 JokersWild
```

Then what is the value of **argv[0]**?

- A. 6
- B. 0
- C. 4
- D. "myProgram"
- E. "JokersWild"

Sample Question

Short-Answer Coding

Write C++ code showing a function definition of **distance()** which takes 4 **int** values x_1 , x_0 , y_1 , and y_0 and returns a **double** data type that's equal to

$$\sqrt{(x_1 - x_0)^2 + (y_1 - y_0)^2}.$$

Assume that the **cmath** lib has been imported.

```
double distance(int x1, int x0, int y1, int y0)
{
    double a = pow(x1 - x0, 2);
    double b = pow(y1 - y0, 2);
    double z = sqrt(a + b);
    return z;
}
```

Note:

When I ask for “code”, that means not a complete program. Otherwise I’d ask for a “program”. Also, this would be clear from the question.

Sample Question

That is, just look for
syntax and logic errors

Find at Least 10 Mistakes (ignore styling conventions)

1	#include <iostream>	
2	#include <stringer>	2: Should be: <string>
3	using namespaces std;	3: Should be: using namespace std;
4			
5	int main () {	
6	int number; x = 0;	6: Should be: int number, x = 0;
7	string word;	
8			
9	cout << "Enter an integer: /n";	9: Should be: \n
10	cin >> number	10: Missing ; at the end
11	cout << "Enter a string: \n";	
12	cin << word;	11: Should be: cin >= word;
13			
14	while (x < number);	14: Must remove the ; at the end
15	{	
16	cout << words << " ";	16: Should be: cout << word << " ";
17	x+++;	17: Should be: x++
18	}	
19	cout >> endl; return 0;	19: Should be: cout <= endl; return 0;
20	}	

YOUR TO-DOs

- ☐ **STUDY FOR YOUR MIDTERM!!**

- ☐ Turn in HW3 on Thursday

- ☐ Lab 3 is NOT DUE UNTIL **MONDAY 10/23!!!!**

- ☐ Lab 4 follows the usual schedule. Starts Mon. 10/23; Due Fri. 10/27

- ☐ HW4 will be released on Thursday, will be due in 1 week.

- ☐ Visit Prof's and TAs' office hours if you need help!

- ☐ Good Luck!!!!

</LECTURE>